





Kyle O'Brien

Machine Learning Researcher & Engineer

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 kyobrien.io

Experience

ERA Fellowship - Research Scientist (Contract) Cambridge, England 6/2025 - 8/2025

- Developed a likely state-of-the-art dangerous capability unlearning approach for open-weight AI models.
- Midtrained 7B LLMs across 32 NVIDIA GH200 GPUS, including measuring FLOP efficiency and cost estimation.
- Wrote articles discussing pretraining interventions for AI security as well as the opportunities and risks of increasing open-weight model competition between the US and China.
- Presented research on open-weight AI risks and safeguards to researchers at RAND TASP.

EleutherAI - Research Scientist (Contract) Remote 10/2024 - 6/2025

- Pretrained 7B LLMs from scratch across 128 NVIDIA H100 GPUs, resulting in the [Deep Ignorance model suite](#).
- Engineered scalable CBRN pretraining filters that blocked unsafe capability acquisition with <1% additional training FLOPs and demonstrated that unsafe capabilities were not easily reintroduced via fine-tuning.
- Developed pretraining and midtraining datasets for large-scale LLM training runs, resulting in our team achieving desired performance levels in our first training run.
- Improved upon existing LLM benchmarks by identifying and mitigating issues with benchmark shortcut exploitation, allowing us to measure our model's robust knowledge that is invariant to prompting.

Microsoft - Software Engineer 2 & Applied Scientist 2 Redmond, WA 7/2020 - 1/2025

- Trained custom ML models for detecting hate speech, cyberbullying, and profanity in MSN news comments.
- Became the subject matter expert on finding relevant techniques from the machine learning literature and applying them to content moderation, such as dynamic exemplar selection and CoT prompts.
- Cleaned and hand-labeled datasets, debugged distributional shifts, designed benchmarks for evaluating external vision models, and engineered shared ML training pipelines.
- Designed experiments for improving retrieval performance in financial RAG application, reducing search results size by ~50% while improving performance.
- Drove the design and implementation of distributed systems resiliency design patterns across several teams, resulting in the ability to scale 4x to meet the Windows 11 launch without sacrificing availability.

Select Publications

- Preprint - Deep Ignorance: Filtering Pretraining Data Builds Tamper-Resistant Safeguards - [Paper](#)**
- ICML Workshop - Steering Language Model Refusal with Sparse Autoencoders - [Paper](#)**
- ICLR - Composable Interventions for Language Models - [Paper](#)**
- ICLR - Recite, Reconstruct, Recollect: Memorization in LMs as a Multifaceted Phenomenon - [Paper](#)**

Technical Skills

- Productive:** Pretraining, Literature Review, Paper Writing, Python, Docker, Azure, Hugging Face
- Familiar:** AWS, C#, CI/CD, Test-Driven Development, Front-End Web Development

Education

University of California, Santa Cruz Class of 2020

Bachelor's Degree in Computer Science